

CLAIMS

WHAT IS CLAIMED IS:

1. A gaming machine, comprising:
 - (a) a first display for displaying a subset of symbols from a first set of symbols; and
 - (b) a second display for displaying the subset of symbols from the first set of symbols and at least one additional random symbol.
2. The gaming machine of claim 1 including a credit acceptor to accept a wager of at least one credit related to at least one of the first display and the second display and including a payout device for awarding a payout if at least one of a preselected winning combination appears on the first and second displays on which a wager has been made.
3. The gaming system of claim 1, wherein at least one of the first display and the second display has a plurality of paylines.
4. The gaming system of claim 1, wherein the first display is a mechanically operated display and the second display is a video display.
5. A gaming machine, comprising:
 - (a) a first plurality of reels, each of the first plurality of reels having a plurality of symbols thereon;

- (b) a first display having a first plurality of symbol display locations, each first symbol display location for displaying at least one symbol from each of the first plurality of reels;
- (c) a second display having a plurality of symbol display locations equal in number to the first plurality of symbol display locations plus at least one additional display location;
- (d) the second display adapted to display the symbols from each of the first plurality of reels displayed at corresponding symbol display locations of the second display and adapted to display a random symbol at each of the at least one additional display location.

6. The gaming machine of claim 5, including a credit acceptor to accept a wager of at least one credit related to at least one of the first display and the second display and including a payout device for awarding a payout if at least one of a preselected winning combination appears on the first and second displays on which a wager has been made.

7. The gaming system of claim 5, wherein at least one of the first display and the second display has a plurality of paylines.

8. The gaming system of claim 5, wherein the first display is a mechanically operated display and the second display is a video display.

9. A gaming machine, comprising:
- (a) a first plurality of reels having a payline and a second plurality of reels having a payline, the second plurality of reels equal in number to the first plurality of reels plus at least one additional reel, each reel having a plurality of symbols thereon;
 - (b) a credit acceptor to accept a wager of at least one credit on at least one payline;
 - (c) a first activator to activate each of the reels of the first plurality of reels to spin and then stop spinning such that one of the plurality of symbols lands on the payline for each of the first plurality of reels;
 - (d) a reader to determine the symbols that landed on the payline of the first plurality of reels;
 - (e) an assignor to assign at least one of the symbols that appear on the payline when the reels of the first plurality of reels stop spinning to the payline of the second plurality of reels;
 - (f) a second activator to activate the second plurality of reels to cause the reels to spin and then stop spinning that have not yet been assigned a symbol to display a symbol; and
 - (g) a payout device for awarding a payout if at least one of a preselected winning combination appear on any of the paylines on which a wager has been made.
10. The gaming system of claim 9, wherein the first plurality of reels has a plurality of paylines and the second plurality of reels has a plurality of paylines.

11. The gaming system of claim 10, wherein the first activator activates each of the reels of the first plurality of reels to spin and then stop spinning such that one of the plurality of symbols lands on each payline for each of the first plurality of reels, wherein the reader determines the symbols that landed on each payline of the first plurality of reels, and wherein the assignor assigns at least one of the symbols that appear on each payline when the reels of the first plurality of reels stop spinning to a respective payline of the second plurality of reels.

12. The gaming system of claim 9, wherein the first plurality of reels includes three reels and the second plurality of reels includes five reels.

13. A method of playing a gaming machine, comprising the steps of:

- (a) displaying a subset of symbols from a first set of symbols on a first display; and
- (b) displaying the subset of symbols from the first set of symbols and at least one additional random symbol on a second display.

14. The method of claim 13, including the step of wagering at least one credit related to at least one of the first display and the second display and awarding a payout if at least one of a preselected winning combination appears on the first and second displays on which a wager has been made.

15. A method of playing a gaming machine, comprising the steps of:

- (a) providing a first plurality of reels, each of the first plurality of reels having a plurality of symbols thereon;
- (b) displaying at least one symbol from each of the first plurality of reels on a first display having a first plurality of symbol display locations;
- (c) displaying the symbols from each of the first plurality of reels at corresponding symbol display locations on a second display having a second plurality of symbol display locations, the second plurality of symbol display locations equal in number to the first plurality of symbol display locations plus at least one additional display location; and
- (d) displaying a random symbol at each of the at least one additional symbol display location of the second plurality of symbol display locations.

16. The method of claim 15, including the step of wagering at least one credit related to at least one of the first display and the second display and awarding a payout if at least one of a preselected winning combination appears on the first and second displays on which a wager has been made.

17. A method of playing a gaming machine having a first plurality of reels having a payline and a second plurality of reels having a payline, the second plurality of reels equal in number to the first plurality of reels plus at least one additional reel, each reel having a plurality of symbols thereon, comprising the steps of:

- (a) making a wager of at least one credit on at least one payline;

- (b) activating the first plurality of reels to spin;
- (c) when the reels stop spinning, determining which symbols appear on the payline;
- (d) assigning at least one of the symbols that appear on the payline when the reels stop spinning to the second plurality of reels payline;
- (e) activating the second plurality of reels to cause the reels to spin that have not yet been assigned a symbol to display a symbol; and
- (f) awarding a payout if at least one of a preselected winning combinations appear on any of the paylines on which a wager has been made.

18. The method of playing a gaming machine of claim 17, wherein the step of making a wager of at least one credit on at least one payline includes making a wager on a plurality of paylines of the first plurality of reels paylines and the second plurality of reels paylines.

19. The method of playing a gaming machine of claim 17, wherein the steps of activating the first plurality of reels to spin and determining which symbols appear on the payline includes determining which symbols appear on a plurality of paylines and wherein the step of assigning includes assigning at least one of the symbols that appear on each of the plurality of paylines of the first plurality of reels to each of the paylines of the second plurality of reels.